





Date October 2025

Nursery Activities:						
Bouncy Castle/Soft Activity	ft Play Hazards	Potential Loss	Risk	Person at Risk	Control Measures	Additional Measures
Installation and setup of bouncy castle	Unsafe setup Unsecured equipment Open gates Electrical faults	Serious Injury Missing children Eletric shock	3 (1x3)	Staff Children Contractors	Equipment set up by qualified contractor Safety inspection before we use PAT tested Placed on soft flat ground All children indoors during installation	Provider risk assessment obtained and checked prior to event
Eating/Drinking Items of wear when on bouncy castle/soft play	Choking/Strangulation			Persons using the inflatable	No food/eating allowed whilst on the inflatables. No scarves, necklaces or other similar items to be worn around the neck.	On going monitoring Staff supervision





					Inflatable to be checked for any de-lamination or peeling artwork upon set up	
Power cables/Plugs/Sockets	Electric shock Trips Falls	Bumps Bruise Death	2 (1x2)	Persons passing by could trip on the cable	Ensure cables are not across walkways and place against walls. If they do need to cross a walkway they should be secured down Yearly PAC testing Staff/equipment owners only to plug in devices	On going monitoring Staff supervision
Damage to the power cable	Anybody who touches the cable may be electrocuted				Power cable should be fully unrolled Ensure that the power cable is plugged into power supply that has a trip switch or use the power break supplied	On going monitoring Staff supervision





Power cut/fan blower	Users on the inflatable could become trapped inside as it deflates. Top of slide could collapse and child falls	Upset Entrapment Suffocation loss of life		Children Staff	Ensure Fan blower has been PAT tested annually and visually checked on set up to ensure no loose leads or obvious defect. Children to exit inflatable as quickly as possible before it deflates	On going monitoring Staff supervision
Adults or older children jumping on the inflatable injuring others / causing damage to inflatable.	Adults & older children could fall over the sides of the inflatable. The seams of the castle could split causing it to deflate very quickly and injure all of those on it.	Bumps Bruise Broken bones Head injury	2 (1x2)	Children Staff	The height restriction will be strictly enforced by staff supervising the castle - See label on inflatable for maximum users and heights, Adults are not permitted to use the inflatables but may assist children getting on/off.	On going monitoring Staff supervision
Older children colliding with smaller children	Smaller children could be injured.	Bumps Bruise Broken bones Head injury	2 (1x2)	Children Staff	Children will be grouped by age and limited to number of users as specified.	On going monitoring Staff supervision





Children jumping or falling off the front of the bouncy inflatable	Children could be injured.	Bumps Bruise Broken bones Head injury	2 (1x2)	Children Staff	Crash mats will be put down in front and sides of the inflatable step.	On going monitoring Staff supervision
					At least one adult supervisor will be at the front of the castle at all times and will ask children to move back if they get too close to the front.	
					Ensure no one is jumping off step.	
Children colliding with each other whilst on the inflatable.	Children could be injured	Bumps Bruise Broken bones Head injury	2 (1x2)	Children	Ensure that children do not bump into each other or become too boisterous.	On going monitoring Staff supervision
					Follow maximum users/height advice.	
Taking sharp objects onto the inflatable	Users injured by sharp objects. Inflatable deflating without warning whilst users still on it	Bumps Bruise Broken bones Head injury	2 (1x2)	Children	Users to remove their spectacles, hair pins, badges, shoes and any other sharp objects before they get on the inflatable	On going monitoring Staff supervision





Fan blower on ground near to the inflatable	Tripping over and injuring themselves. Items getting trapped in air inlet causing power loss and rapid deflation.	Bumps Bruise Broken bones Head injury	2 (1x2)	Children	Place blower away from walkways and block with chair. Prevent children playing at the rear of inflatable and ensure balloons/curtains do not get sucked in.	On going monitoring Staff supervision
Bouncy Castle gets wet	Children could slip and injure themselves	Bumps Bruise Broken bones Head injury	2 (1x2)	Children	Food and drink will not be allowed on or near the castle. Any sickness or other bodily fluids cleaned immediately Bouncy castle use to be stopped if it gets wet from the rain outdoors	On going monitoring Staff supervision
Damage/wear and tear to inflatable	Inflatable could deflate without warning. If there is a large hole there is a risk of a child's limb or head becoming entrapped	Bumps Bruise Broken bones Head injury	2 (1x2)	Children	Ensure equipment has been tested annually to BSEN14960 and visually inspected upon set up.	On going monitoring Staff supervision





					Any defects to be rectified before use and inflatable removed from use until this is done	
Falls, trips, slips	children using the soft pay could fall off items or trip over them	Bumps Bruise Broken bones Head injury	2 (1x2)	Children	Ensure all soft play items are kept on safety matting provided. Any liquids spilt to be wiped up promptly	On going monitoring Staff supervision
Over enthusiastic play/boisterous behaviour	Children stacking items high, throwing items, pushing or shoving	Bumps Bruise Broken bones Head injury	2 (1x2)	Children	Children to be supervised by staff at all times. Any child with unruly behaviour will return to playroom and only able to return to equipment if they can use it responsibly Offending individual asked to leave session if inappropriate behaviour	On going monitoring Staff supervision





		continues after	
		being warned.	

	Likelihood that hazardous events will		Consequences	Risk	Action
	occur			rating	
1	very unlikely	1	insignificant – no injury	20-25	Stop – stop activity and take immediate action
2	unlikely	2	minor – minor injuries needing first aid	15-16	Urgent action – take immediate action and stop activity if necessary, maintain existing controls rigorously
3	fairly likely	3	moderate – up to three days absence	8-12	Action – improve within specified timescale
4	likely	4	major – more than seven days absence	3-6	Monitor – look to improve at next review or if there is a significant change
5	Very likely	5	catastrophic - death	1-2	No action – no further action but ensure controls are maintained and reviewed